**Sly as a fox**

**Players: 1+**

**Age: 5+**

**Contents**:

-1 box also used as game board, with a 5 step stair

-15 flowers, 15 mushrooms

-A fox

-A box-dice and a marble

2 games can be played :

**GAME one:** Play alone or as a teamto beat the fox

**Aim of the game:**

Pick all the flowers and mushrooms in the forest before the fox steps on the grass.

**Set-up:**

Place the fox on the highest step.

Scatter the 15 flowers and 15 mushrooms on the grass.

The game can start!

**How to play:**

The youngest player starts.

The game is played clockwise.

On your turn:

Shake the box-dice.

-If the marble lands in the smooth-textured section of the box, pick either a flower or a mushroom from the board.

-If the marble lands in the furry-textured section, the fox moves down one step.If the marble lands in the rough-textured section…time to be smart. You can either pick 2 things from the board (flower and/or mushroom) or make the fox move back up a step. All players can collaborate to make the cleverest decision.

**GAME 2:** Players compete against the fox and against each other

**Aim of the game:**

Be first to collect 5 items (flowers and/or mushrooms) from the board before the fox steps on the grass.

If the fox steps on the grass before any player can gather the right amount of flowers/mushrooms, then the fox wins the game.

**Set-up:**

Place the fox on the highest of the 5 steps.

Scatter all the flowers and mushrooms on the grass.

The game can start.

**How to play:**

The youngest player starts.

The game is played clockwise.

On your turn:

Shake the box-dice.

-If the marble lands in the smooth-textured section of the box, pick either a flower or a mushroom from the board and place it in front of you.

-If the marble lands in the furry-textured section, the fox moves down a step.

-If the marble lands in the rough-textured section of the box, time to be smart. You can either:

* pick a flower or a mushroom and place it in front of you.
* Make the fox move back up a step
* Take a flower or a mushroom from another player and place it back on the board